

BITSTREAM

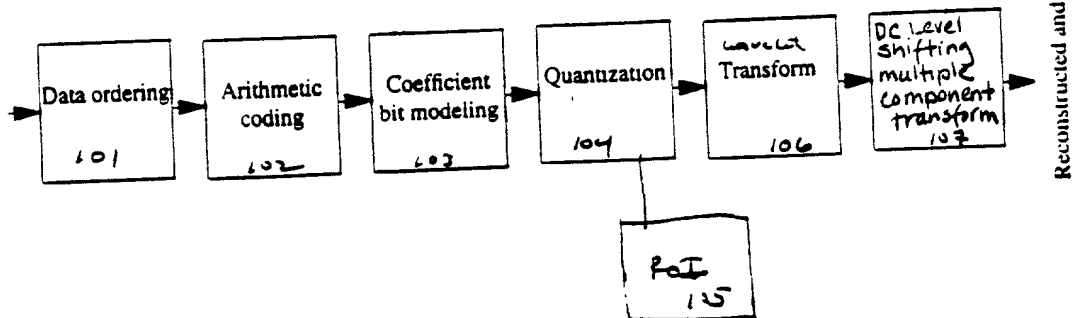


Figure 1

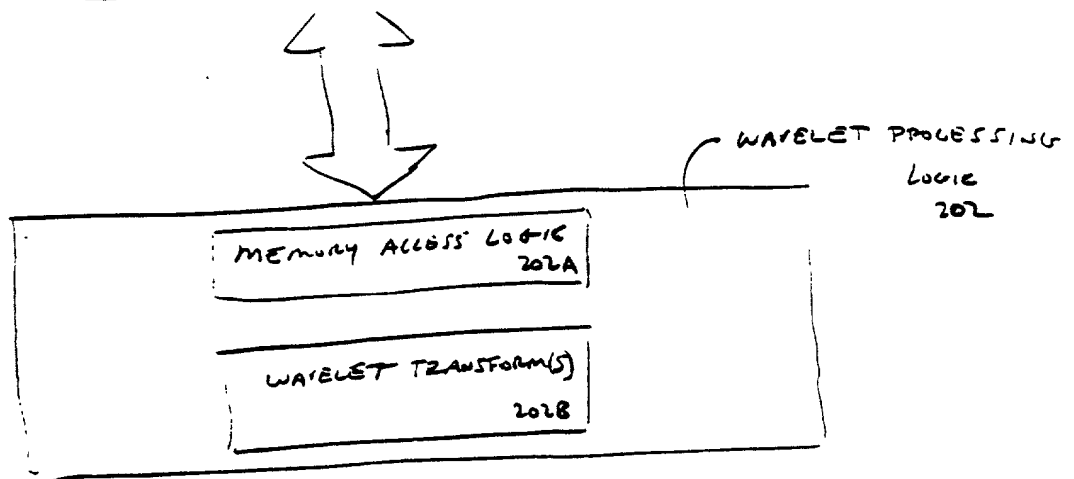
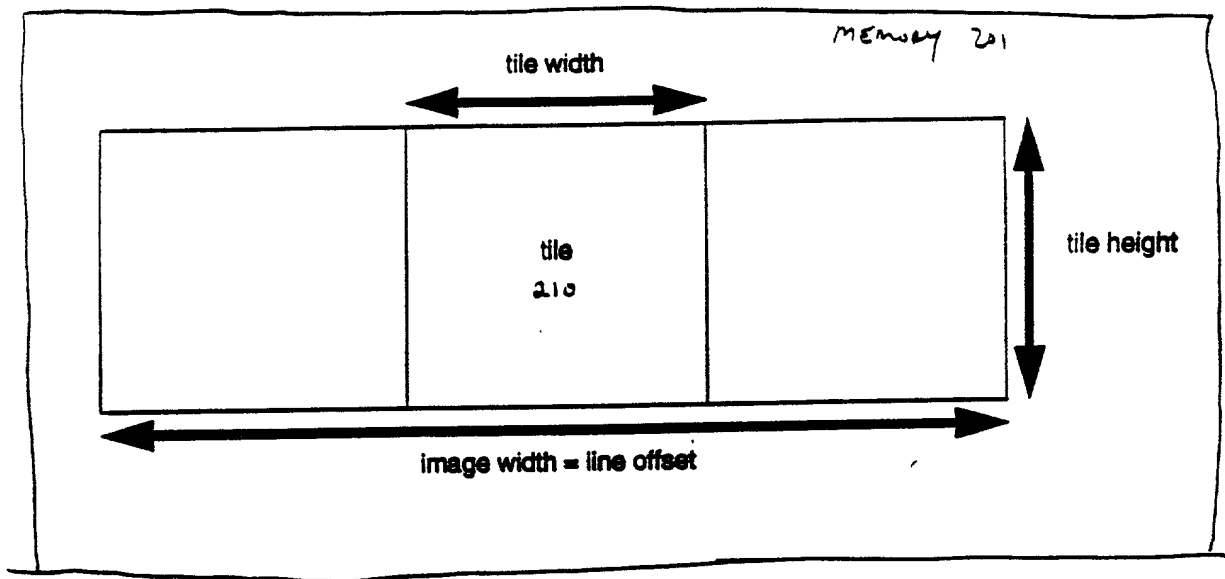
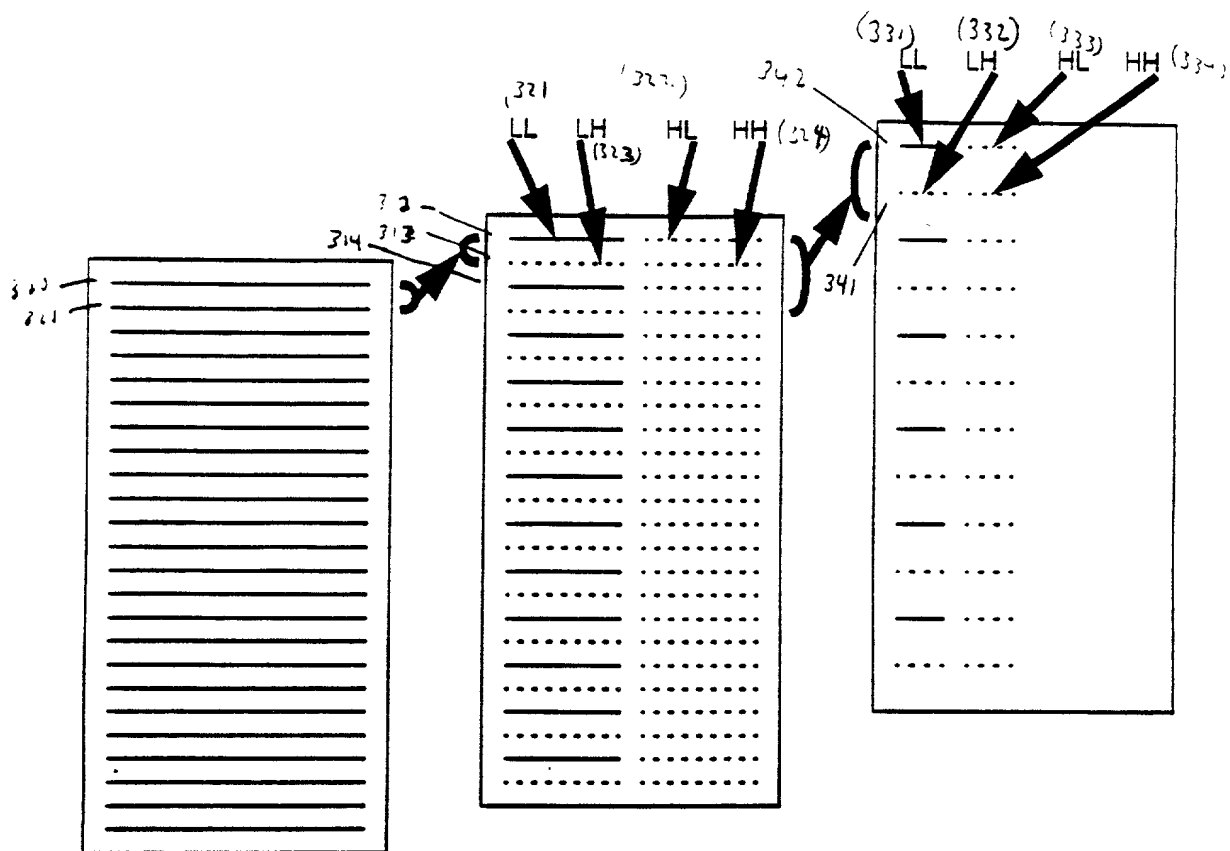


Figure 2



input 3.0.1
(A)

level 1 (3.0.2)
(B)
Figure 3

level 2 (3.0.3)
(C)

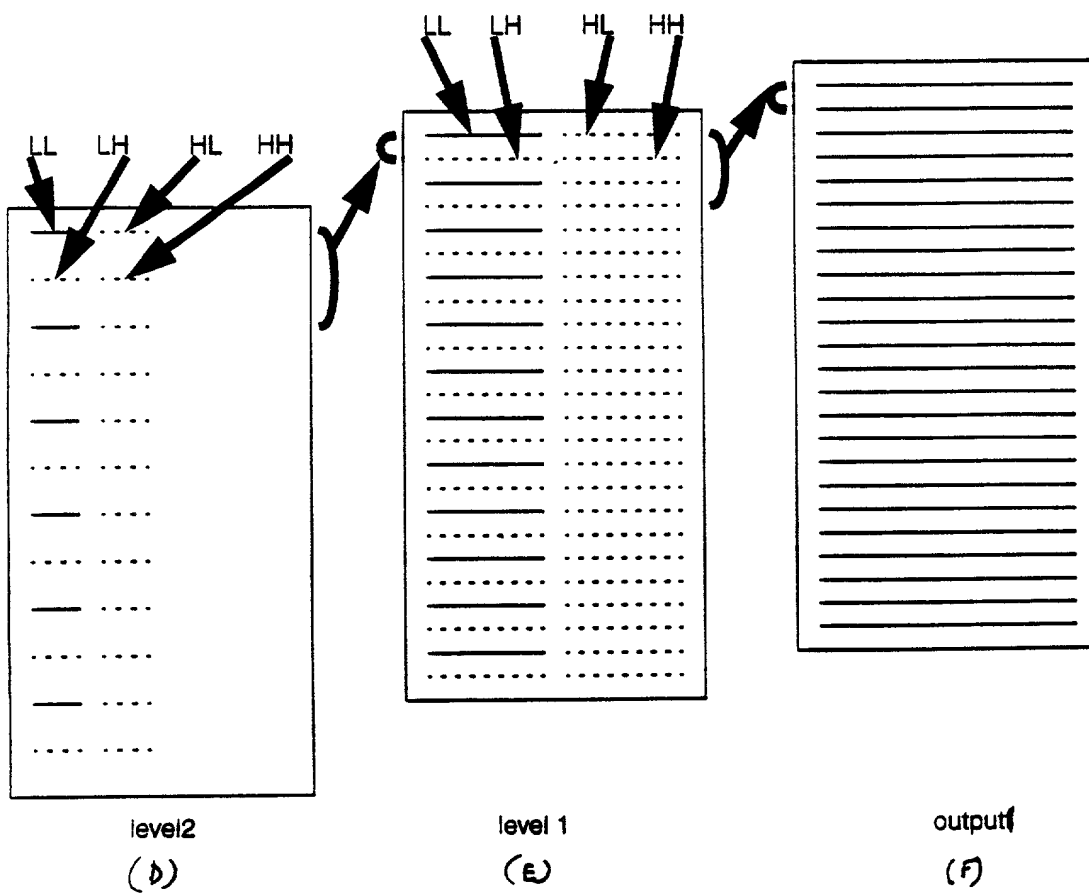


Figure 3.

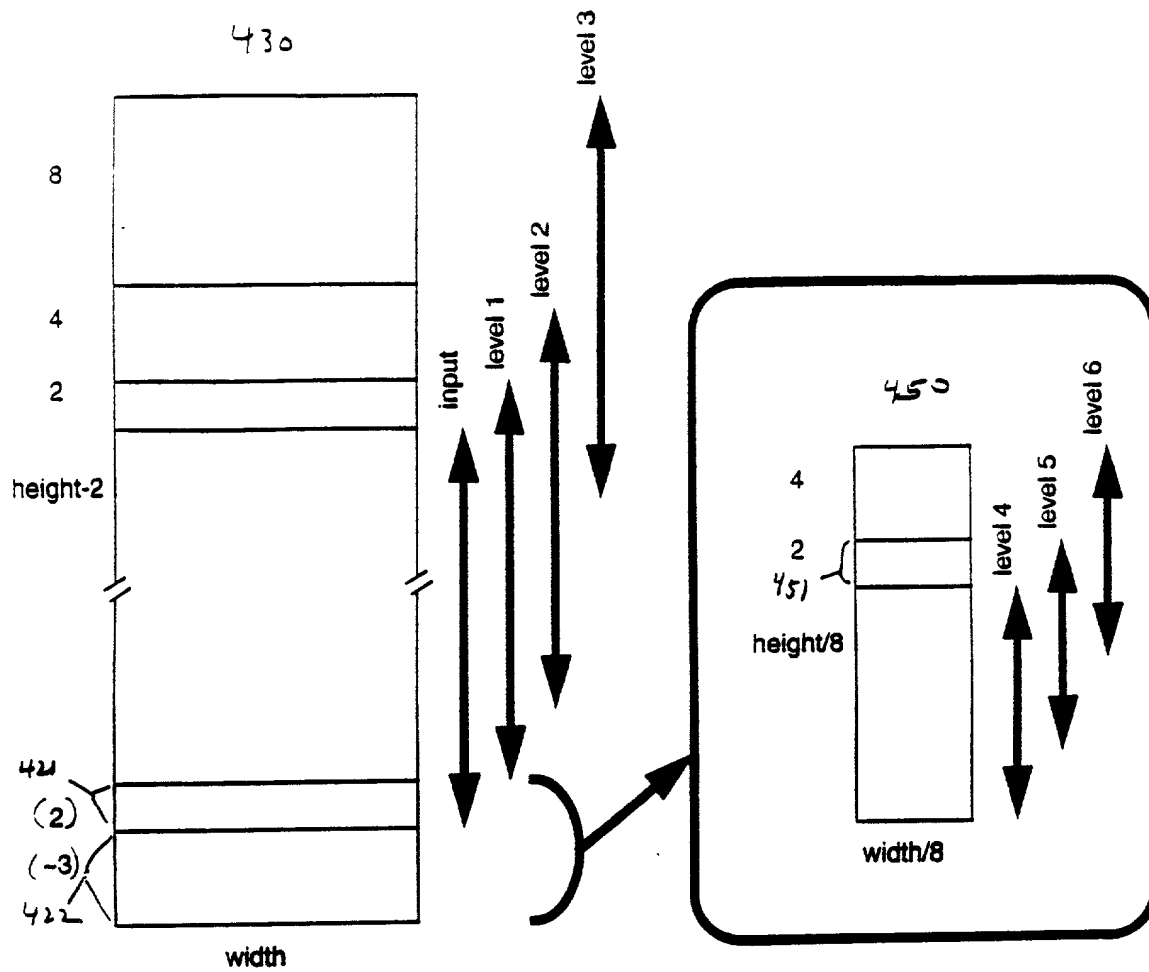


Figure 4 A

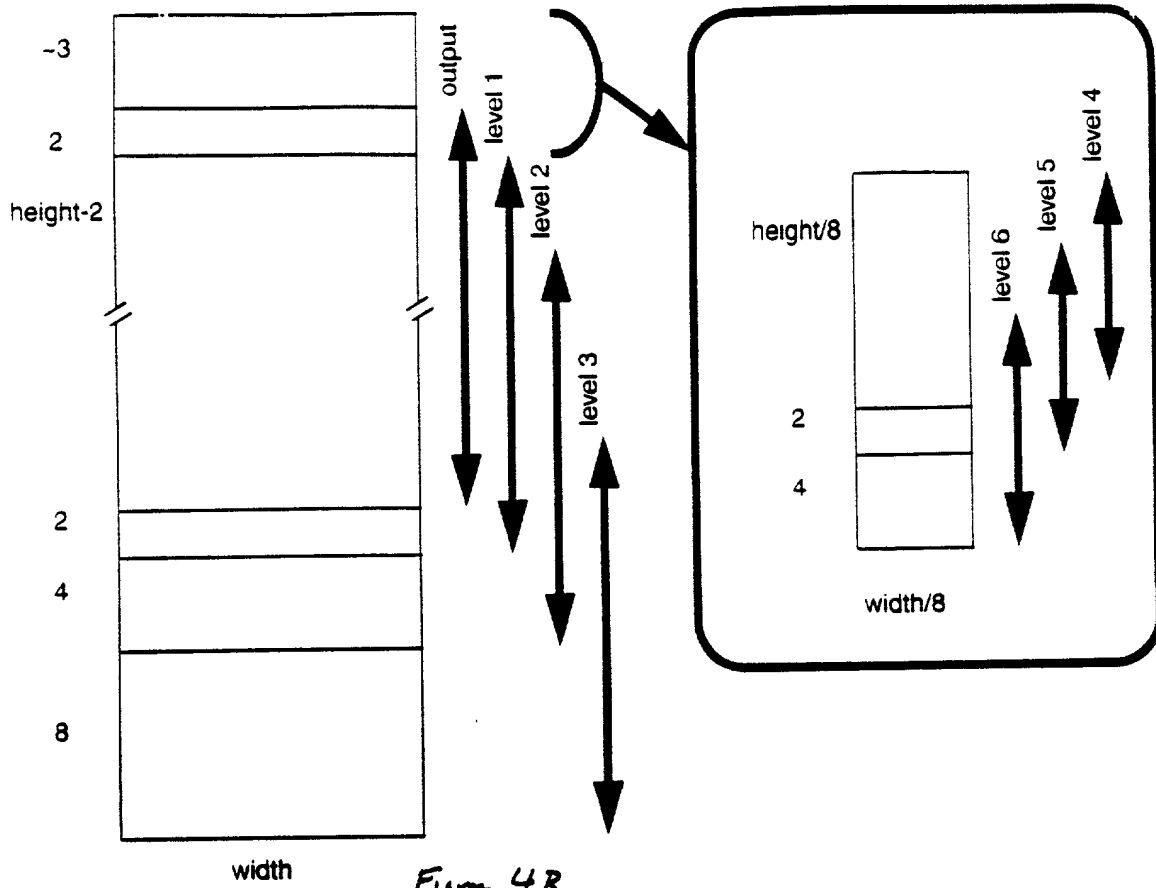


Figure 4B

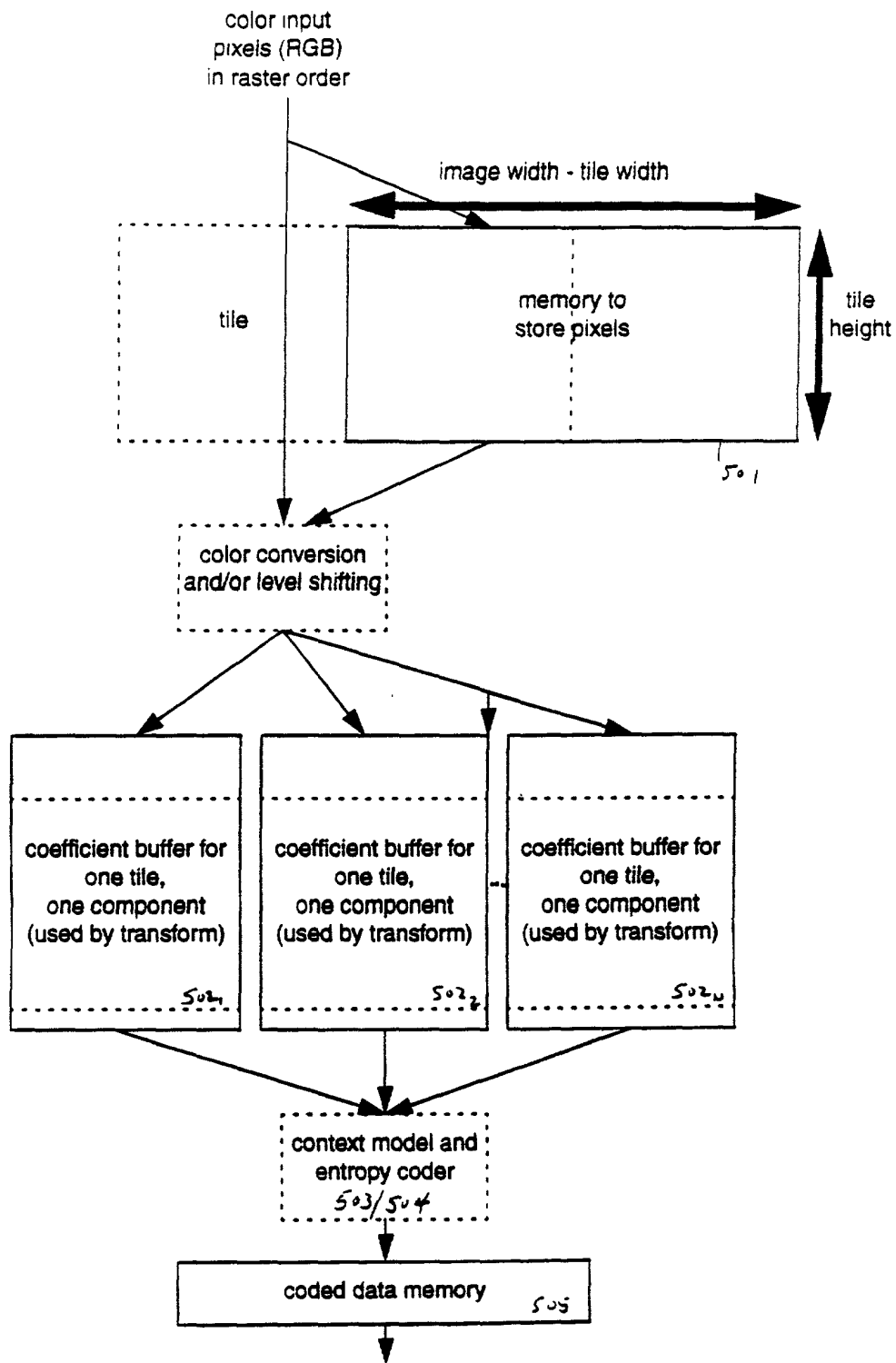


Figure 5

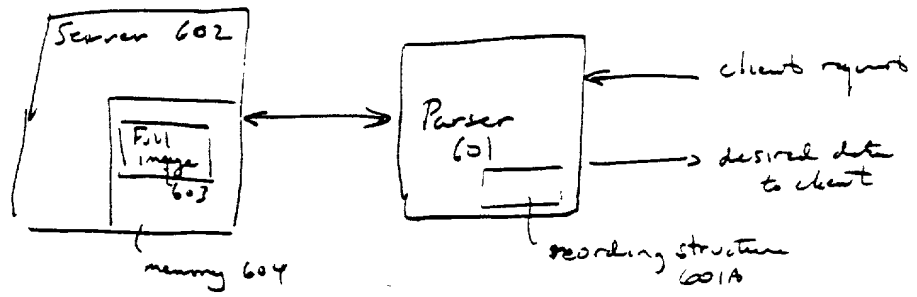


Figure 6A

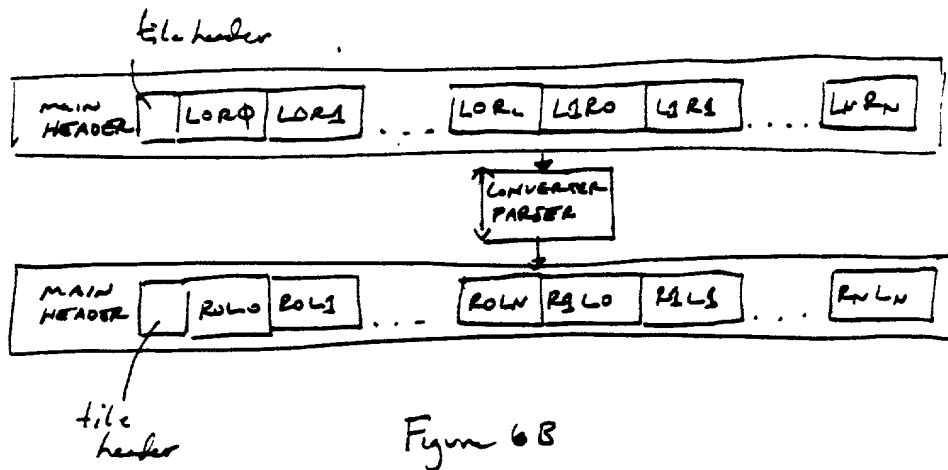


Figure 6B

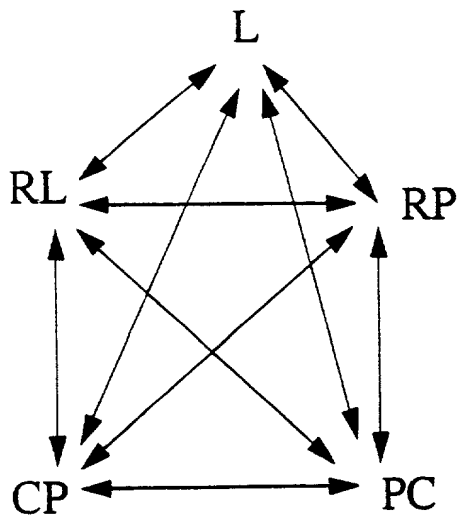


Figure 7A

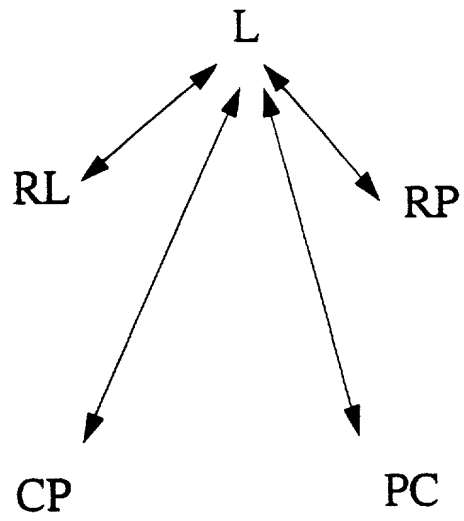


Figure 7B

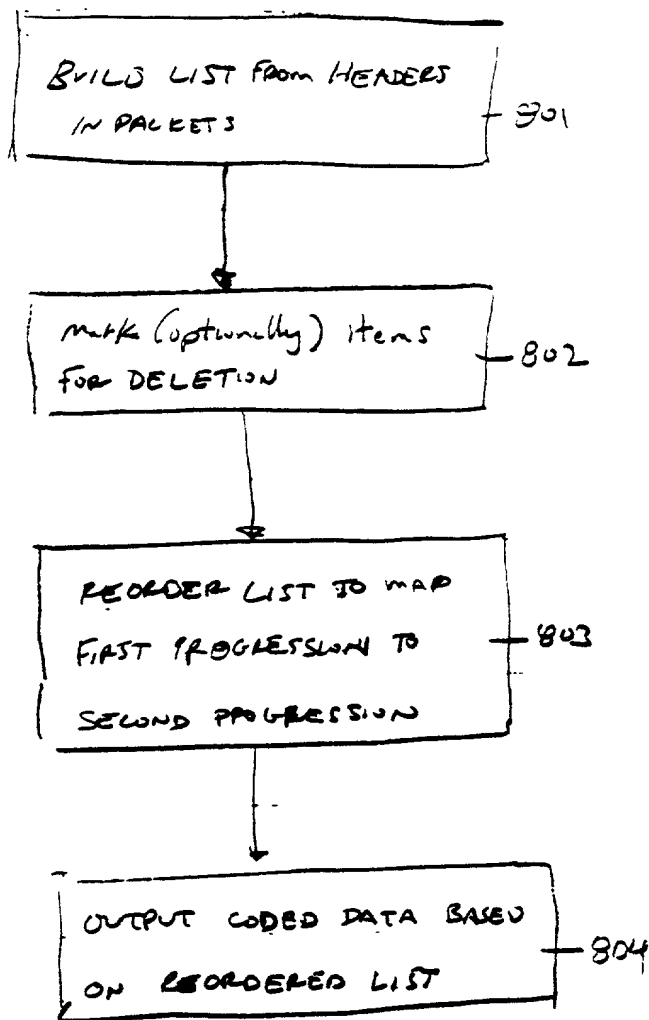


Figure 8

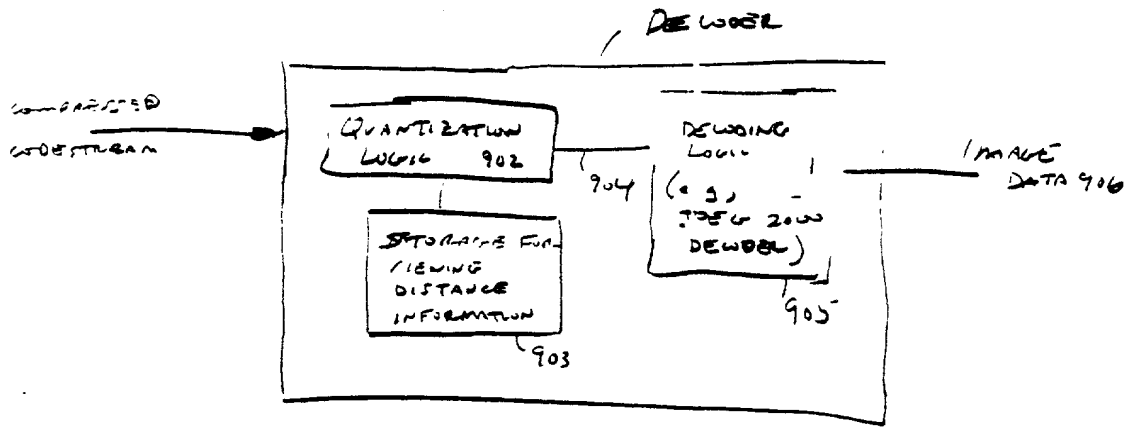


Figure 9

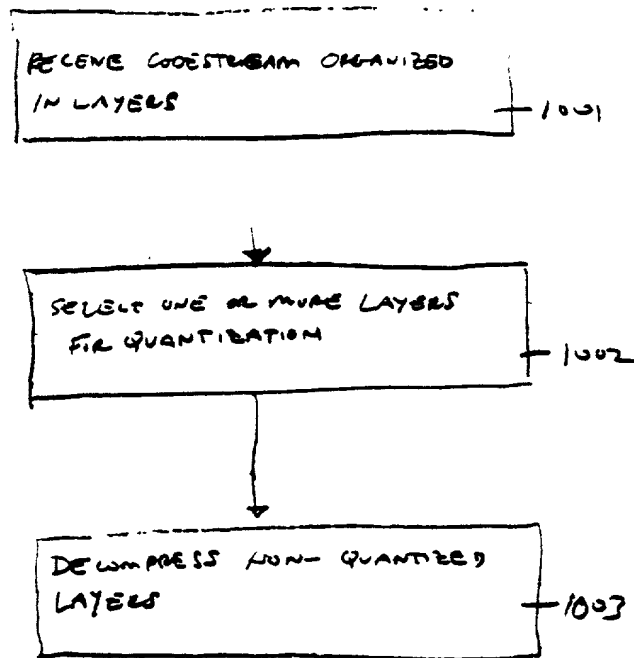


Figure 10

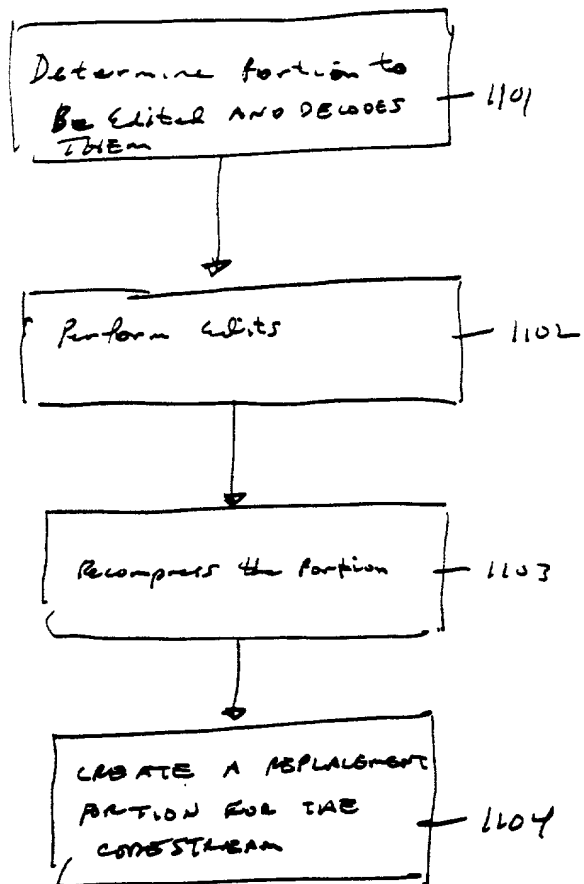


Figure 11

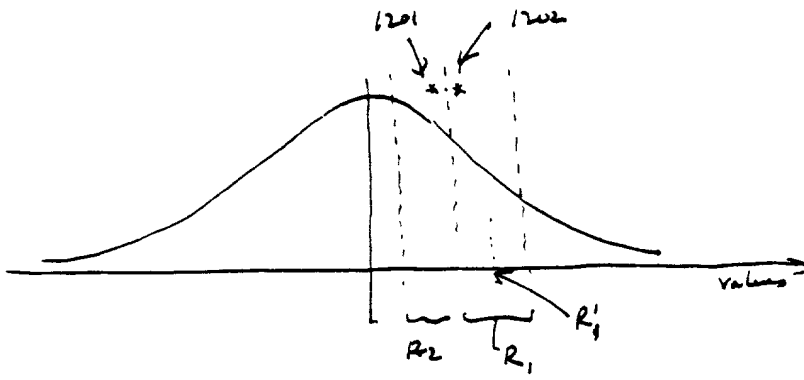


Figure 12

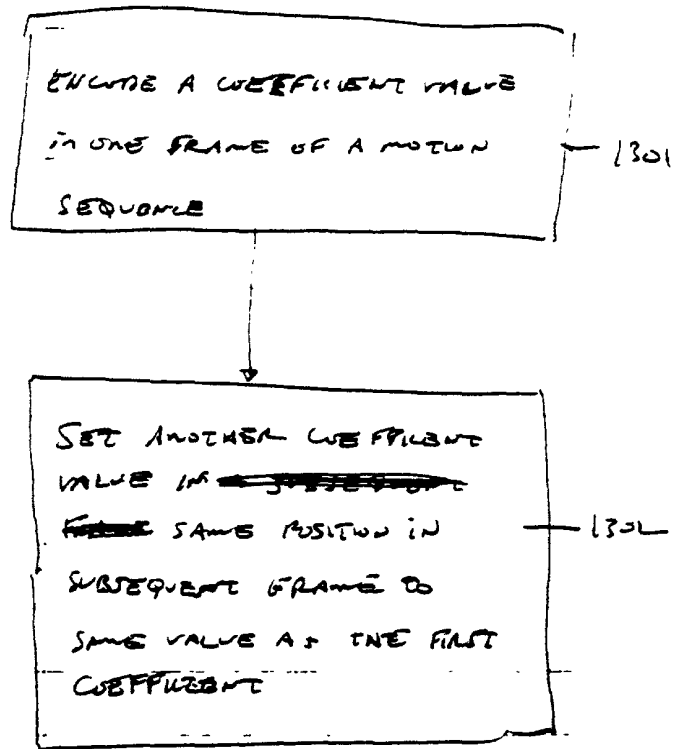


Fig 13

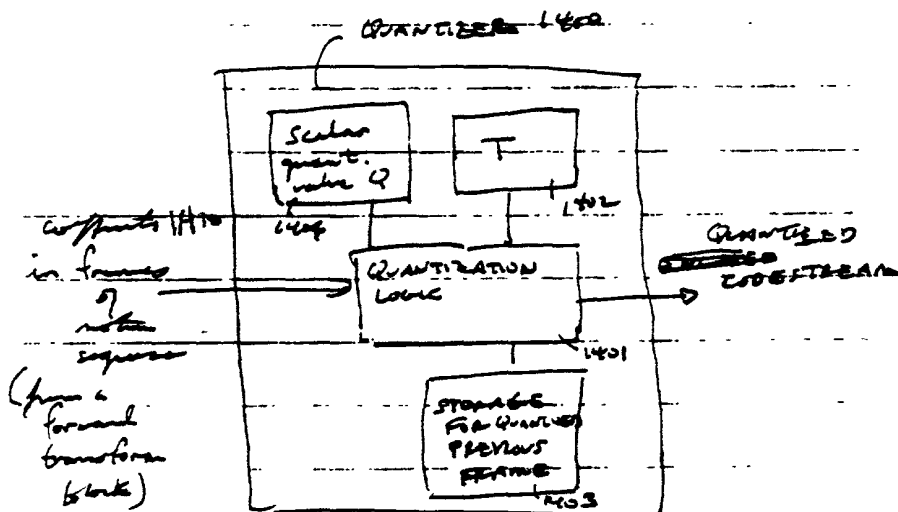


Figure 14

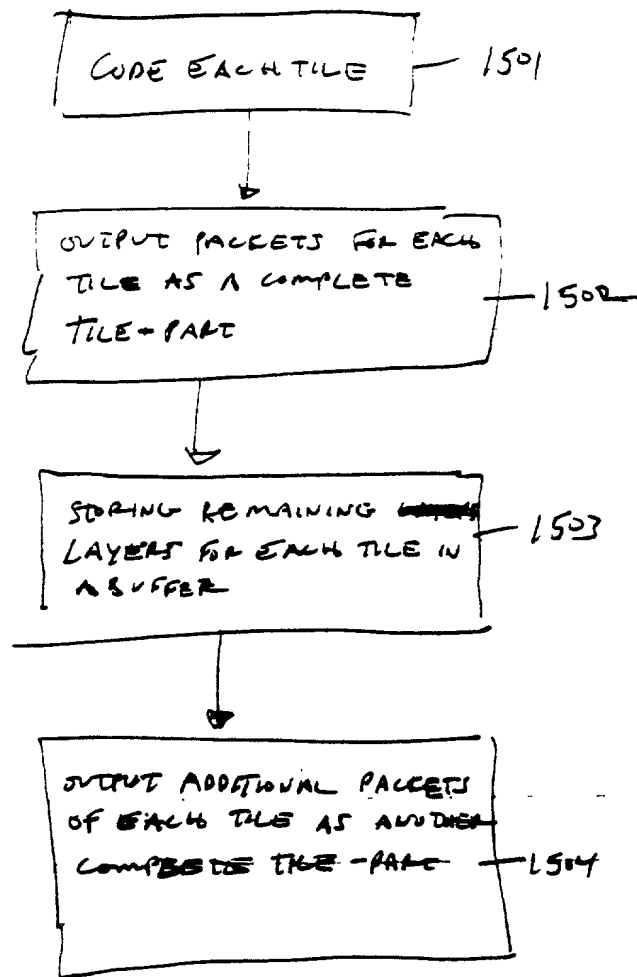
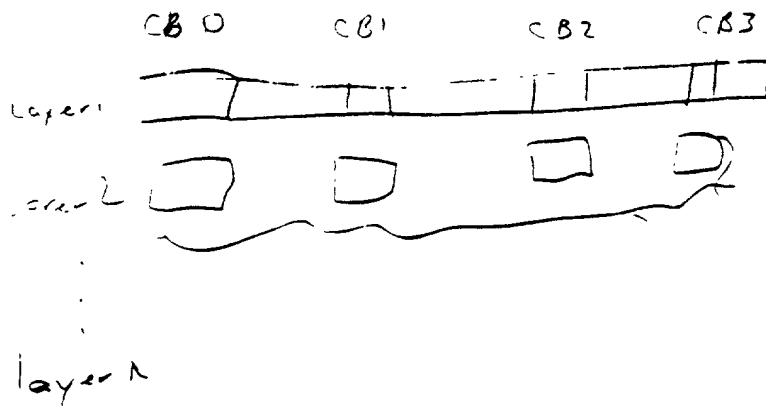


Figure 15A



F_j 150

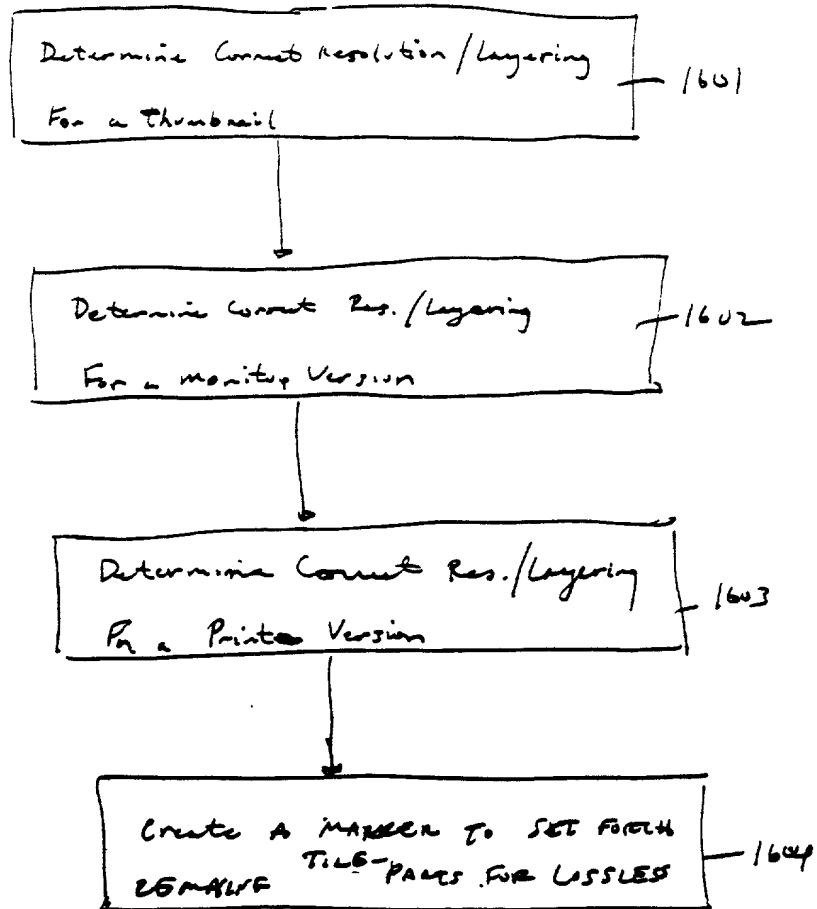


Figure 16



Figure 17

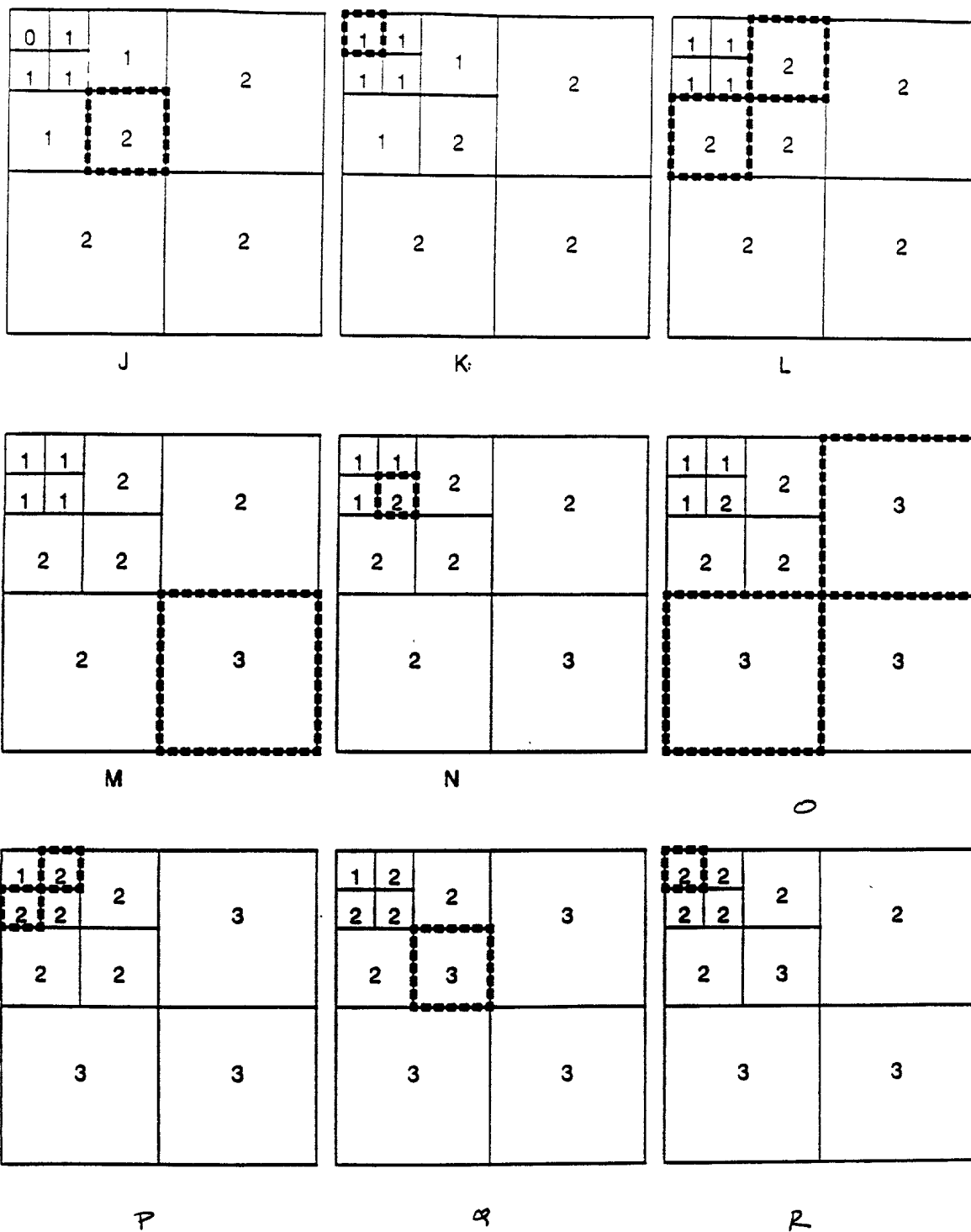


Figure 18

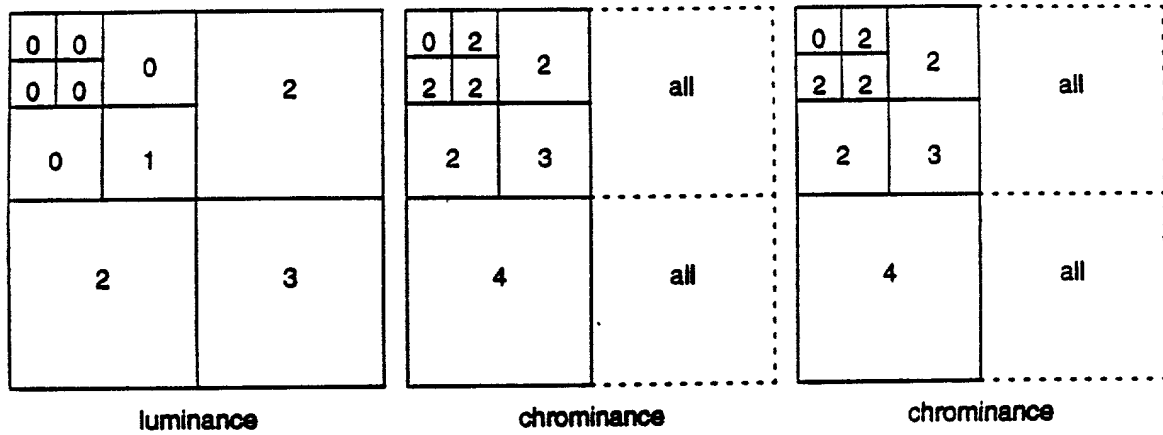


Figure 19

2000

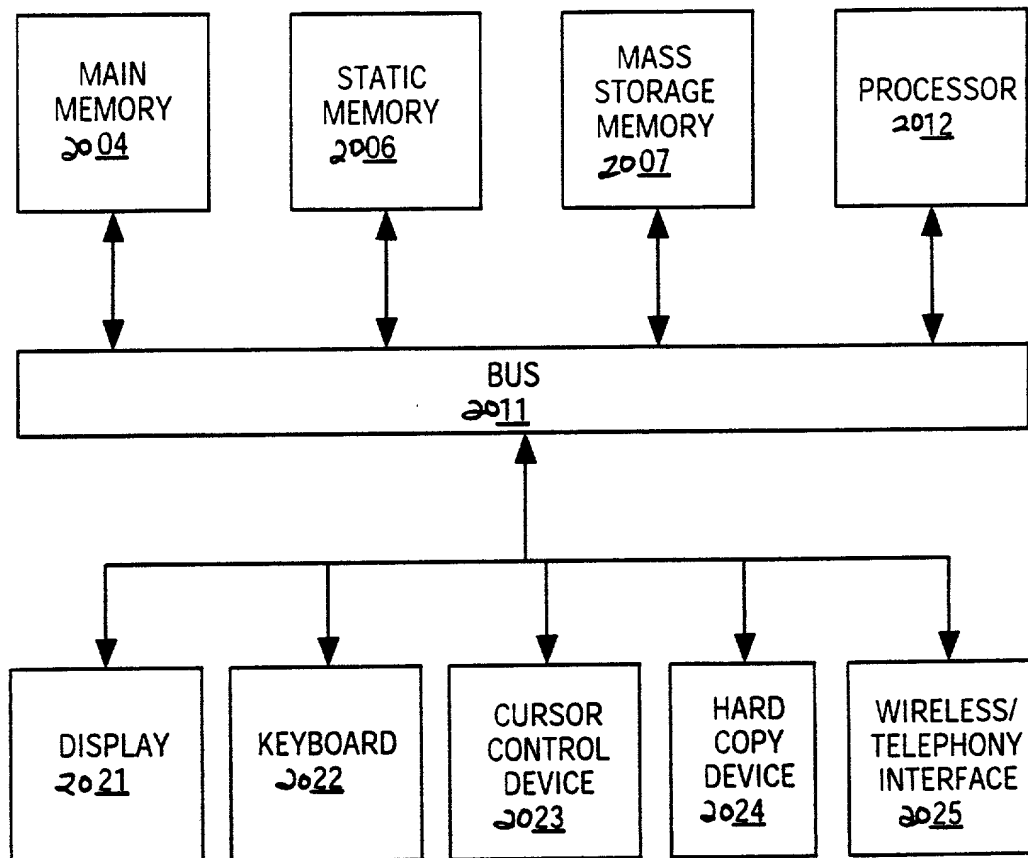


FIG. 20

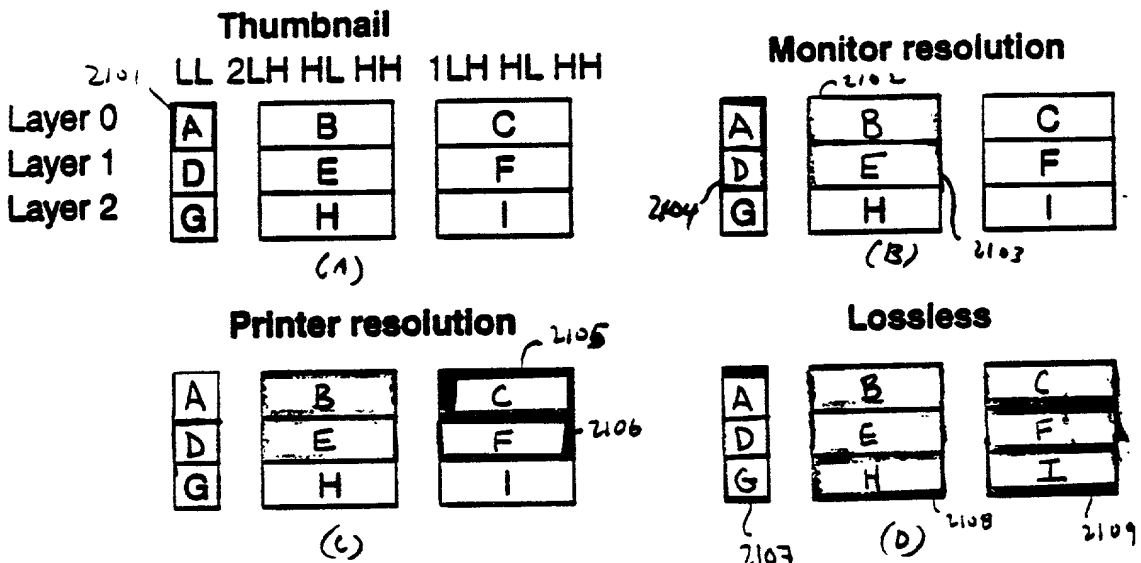


Figure 21

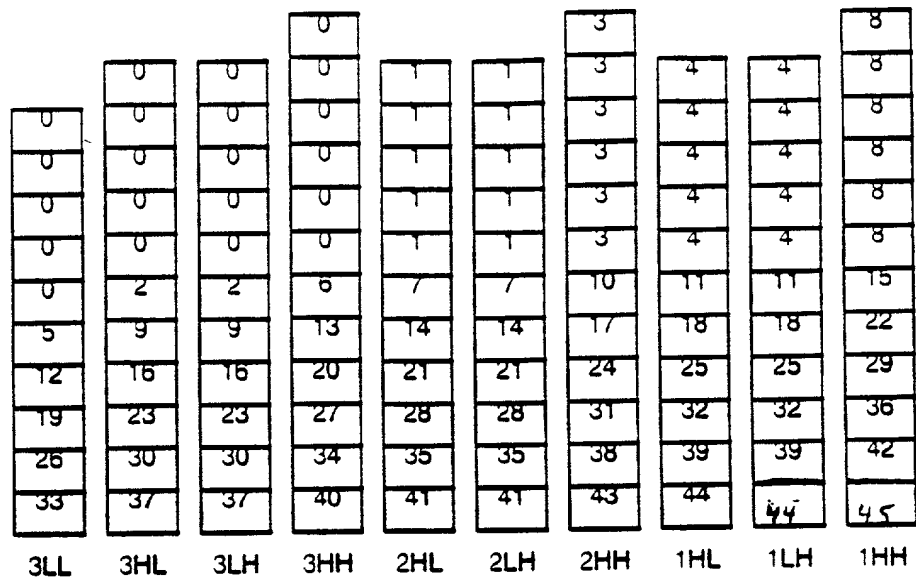


Figure 22

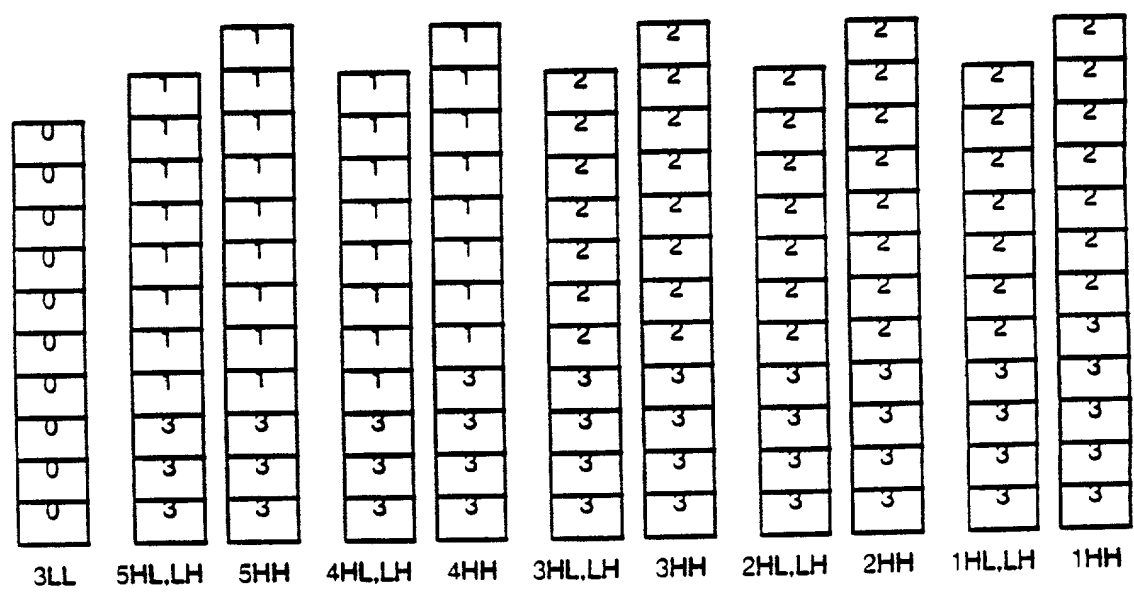


Figure 23

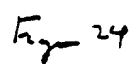


Fig 24

TYPICAL DECODE OF COLOR IMAGES

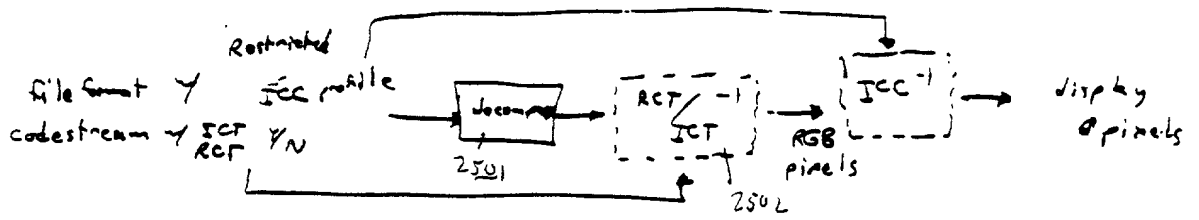


Figure 25

DUMB CAMERA ENCODER

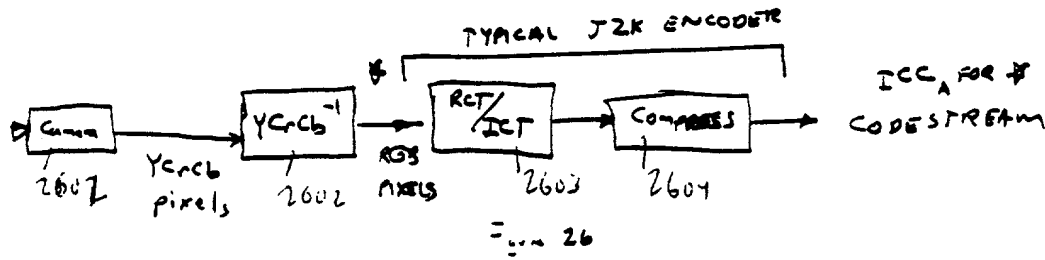


Figure 26

SIMPLE CAMERA ENCODER

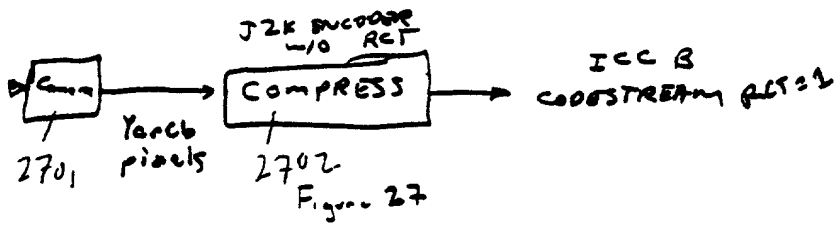


Figure 27

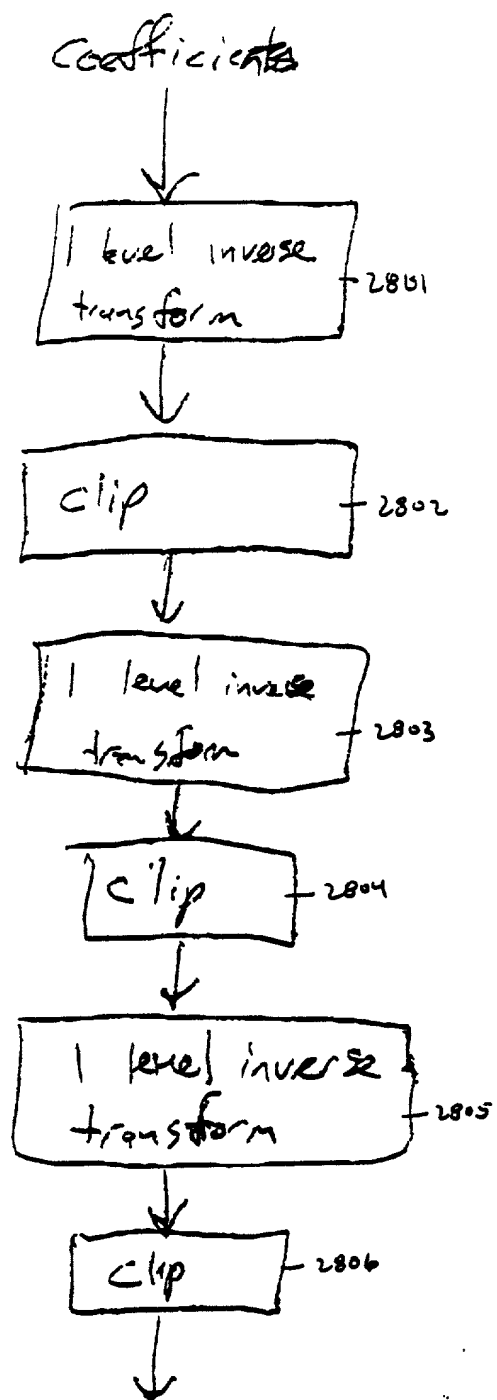


Figure 28